

House Rules

1. Bring one wrapped gift (budget: \$25): something most people would use.
2. Draw numbers. Players go in number order.
3. Number 1 opens a gift and shows it to everyone.
4. On each turn after that, open a wrapped gift or steal an opened one.
5. If your gift is stolen, open a wrapped gift or steal a different one. You can't steal back the gift just taken from you.
6. After the 3rd steal in one turn, the person just stolen from opens a wrapped gift.
7. A gift is frozen once it has been stolen 3 times. Whoever holds it then keeps it.
8. After the last turn, number 1 may swap their gift for any gift that isn't frozen. Then the game ends.
9. Keep the gift you're holding when the game ends.

Turn order

1.	11.
2.	12.
3.	13.
4.	14.
5.	15.
6.	16.
7.	17.
8.	18.
9.	19.
10.	20.